

University of New Brunswick

Computer Science

CS3853: Computer Architecture and Organization

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Due Date: July 26, 2024 — 11:59 PM

ASSIGNMENT 2

Submission instructions:

- Submit a pdf file to the Desire2Learn dropbox

Problem 1. Find the respective expressions for following Boolean functions using Karnaugh maps:

- $F(A,B,C) = \sum m(0, 1, 2, 3, 4, 6)$

**Solution: 3 points**

$y_0$	AB				
		00	01	11	10
C	0	1	1	0	0
	1	1	1	0	1

$$F = \overline{B}C + \overline{A}$$

- $F(A,B,C) = \sum m(0, 4, 6, 7)$  **Solution: 3 points**

$y_0$	AB				
		00	01	11	10
C	0	1	0	1	1
	1	0	0	0	0

$$F = \overline{B}\overline{C} + A\overline{C}$$

- $F(A, B, C, D) = \sum m(0, 1, 2, 5, 6, 7, 8, 10, 13, 15)$   
**Solution: 3 points**

$y_0$	AB				
	00	01	11	10	
CD	00	1	0	0	1
	01	1	1	1	0
	11	0	1	1	0
	10	1	1	0	1

$$F = \overline{ABC} + \overline{ACD} + \overline{ACD} + \overline{ABC} + \overline{BD} + BD$$

- $F(w_1, w_2, w_3, w_4) = \prod m(0, 2, 3, 8, 9, 11, 15) + \sum d(4,5,6)$   
**Solution: 3 points**

$f$	$w_3, w_4$			
	00	01	11	10
$w_1, w_2$ 00	1	0	1	1
01	-	-	0	-
11	0	0	1	0
10	1	1	1	0

- $F(w_1, w_2, w_3, w_4) = \sum m(4,6,8,10,11,12,15) + D(3,5,7,9)$   
**Solution: 3 points**

$f$	$w_3, w_4$			
	00	01	11	10
$w_1, w_2$ 00	0	0	-	0
01	1	-	-	1
11	1	0	1	0
10	1	-	1	1

$$F = \overline{w}1w2 + w1\overline{w}2 + w3w4 + w2\overline{w}3w4$$

- $F(A,B,C,D,E) = \sum m(0,1,2, 3, 4, 6,12,14,15,16,17,18,20,24,28,30,31)$

**Solution: 3 points**

$$F = \overline{A}BC + BCD + \overline{BCD} + \overline{BCE} + \overline{ADE} + \overline{ACE}$$

**Problem 2.** Find the respective expressions for following Boolean functions using the Quine-McCluskey tabular algorithm:

- $F(A, B, C) = \sum m(0, 1, 2, 3, 4, 6)$

**Solution: 8 points**

Variable = a,b,c

1. min terms and their binary representations

Group A1 0 000 →

1 001 →

Group A2 2 010 →

4 100 →

Group A3 3 011 →

6 110 →

2. merging of min term

0,1 00- →

Group B1 0,2 0-0 →

(A1,A2) 0,4 -00 →

1,3 0-1 →

Group B2 2,3 01- →

(A2,A3) 2,6 -10 →

4,6 1-0 →

3. merging of min term pairs

Group C1 0,1,2,3 0- ✓

(B1,B2) 0,2,4,6 --0 ✓

1. Prime implicant chart (ignore the don't cares)

Pls\Minterms	0	1	2	3	4	6	a,b,c
0,1,2,3	X	X	X	X			0--
0,2,4,6	X		X		X	X	--0

$$F = \overline{A} + \overline{C}$$

- $F(w_1, w_2, w_3, w_4) = \sum m(4,6,8,10,11,12,15) + D(3,5,7,9)$

**Solution: 8 points**

Variable = a,b,c

1. min terms and their binary representations

Group A1 0 000 →  
           1 001 →  
 Group A2 2 010 →  
           4 100 →  
 Group A3 3 011 →  
           6 110 →

2. merging of min term

Group B1 0,1 00- →  
 (A1,A2) 0,2 0-0 →  
           0,4 -00 →  
           1,3 0-1 →  
 Group B2 2,3 01- →  
 (A2,A3) 2,6 -10 →  
           4,6 1-0 →

3. merging of min term pairs

Group C1 0,1,2,3 0-- ✓  
 (B1,B2) 0,2,4,6 --0 ✓

1. Prime implicant chart (ignore the don't cares)

PIs\Minterms	0	1	2	3	4	6	a,b,c
0,1,2,3	X	X	X	X			0--
0,2,4,6	X		X		X	X	--0

$$F = \overline{w_1}w_2 + w_1\overline{w_2} + w_3w_4$$

- $F(A,B,C,D,E) = \sum m(0,1,2, 3, 4, 6,12,14,15,16,17,18,20,24,28,30,31)$   
**Solution: 12 points**

<u>(0)</u> 00000 ✓	(0,1) 0000- ✓	(0,1,2,3) 000--
(1) 00001 ✓	(0,2) 000-0 ✓	(0,1,16,17) -000-
(2) 00010 ✓	(0,4) 00-00 ✓	(0,2,4,6) 00--0
(4) 00100 ✓	<u>(0,16)</u> -0000 ✓	(0,2,16,18) -00-0
<u>(16)</u> 10000 ✓	(1,3) 000-1 ✓	<u>(0,4,16,20)</u> -0-00
(3) 00011 ✓	(1,17) -0001 ✓	(4,6,12,14) 0-1-0
(6) 00110 ✓	(2,3) 0001- ✓	(4,12,20,28) --100
(12) 01100 ✓	(2,6) 00-10 ✓	<u>(16,20,24,28)</u> 1--00
(17) 10001 ✓	(2,18) -0010 ✓	<u>(12,14,28,30)</u> -11-0
(18) 10010 ✓	(4,6) 001-0 ✓	(14,15,30,31) -111-
(20) 10100 ✓	(4,12) 0-100 ✓	
(24) 11000 ✓	(4,20) -0100 ✓	
(14) 01110 ✓	(16,17) 1000- ✓	
<u>(28)</u> 11100 ✓	(16,18) 100-0 ✓	
(15) 01111 ✓	(16,20) 10-00 ✓	
<u>(30)</u> 11110 ✓	<u>(16,24)</u> 1-000 ✓	
(31) 11111 ✓	(6,14) 0-110 ✓	
	(12,14) 011-0 ✓	
	(12,28) -1100 ✓	
	(20,28) 1-100 ✓	
	<u>(24,28)</u> 11-00 ✓	
	(14,15) 0111- ✓	
	(14,30) -1110 ✓	
	<u>(28,30)</u> 111-0 ✓	
	(15,31) -1111 ✓	
	(30,31) 1111- ✓	

	0	1	2	3	4	6	12	14	15	16	17	18	20	24	28	30	31	
(0,1,2,3)	x	x	x	x														
(0,1,16,17)	x	x								x	x							
(0,2,4,6)	x		x		x	x												
(0,2,16,18)	x		x							x		x						
(0,4,16,20)	x				x					x			x					
(4,6,12,14)				x	x		x	x										
(4,12,20,28)				x			x						x			x		
(16,20,24,28)										x			x	x		x		
(12,14,28,30)							x	x								x	x	
(14,15,30,31)									x	x							x	x

$$F = \overline{ABC} + \overline{BCD} + \overline{ACE} + BCD + ADE$$

- $F(A,B,C,D,E) = \sum m(3,5,6,9,10,11,13,19,21,22,23,25,26,27,29)$

**Solution: 12 points**

<u>(3)</u> 00011 ✓	(3,11) 0-011 ✓	<u>(3,11,19,27)</u> --011
(5) 00101 ✓	(3,19) -0011 ✓	(5,13,21,29) --101
(6) 00110 ✓	(5,13) 0-101 ✓	(9,11,25,27) -10-1
(9) 01001 ✓	(5,21) -0101 ✓	(9,13,25,29) -1-01
<u>(10)</u> 01010 ✓	(6,22) -0110	<u>(10,11,26,27)</u> -101-
(11) 01011 ✓	(9,11) 010-1 ✓	
(13) 01101 ✓	(9,13) 01-01 ✓	
(19) 10011 ✓	(9,25) -1001 ✓	
(21) 10101 ✓	(10,11) 0101- ✓	
(22) 10110 ✓	<u>(10,26)</u> -1010 ✓	
(25) 11001 ✓	(11,27) -1011 ✓	
<u>(26)</u> 11010 ✓	(13,29) -1101 ✓	
(23) 10111 ✓	(19,23) 10-11	
(27) 11011 ✓	(19,27) 1-011 ✓	
<u>(29)</u> 11101 ✓	(21,23) 101-1	
	(21,29) 1-101 ✓	
	(22,23) 1011-	
	(25,27) 110-1 ✓	
	(25,29) 11-01 ✓	
	<u>(26,27)</u> 1101- ✓	

	3	5	6	9	10	11	13	19	21	22	23	25	26	27	29
(3,11,19,27)	x					x		x							x
(5,13,21,29)		x					x		x						x
(9,11,25,27)				x		x						x		x	
(9,13,25,29)				x			x					x			x
(10,11,26,27)					x	x							x	x	
(6,22)			x								x				
(19,23)								x			x				
(21,23)									x		x				
(22,23)										x	x				

$$F = \overline{C}DE + C\overline{D}E + B\overline{C}E + B\overline{C}D + \overline{B}CDE + A\overline{B}DE$$

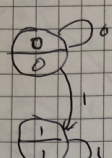
**Problem 3.** Consult the class notes (slides) and discussion on flip-flops to implement the following. In each case use any additional logic gates that are required.

- A T-FF using a D-FF

**Solution: 6 points — 2 points for transition diagram, 2 points for state table, 2 points for the kmap and final expressions**

Q2 6 MARKS

TRANSITION GRAPH



2 MARKS

D	Q	Q*
0	0	0
0	1	0
1	0	1
1	1	1

2 MARKS

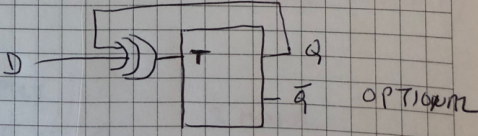
D	Q
0	0
0	1
1	0
1	1

T-FF

0	1
1	0

2 MARKS

$T = DQ + \bar{D}\bar{Q}$   
 OPTIMUM  $T = D \oplus Q$

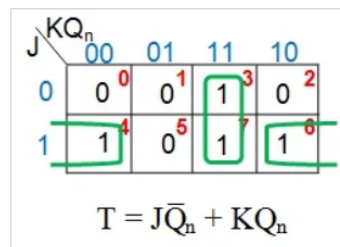


OPTIMUM

- A JK-FF using a T-FF<sup>1</sup>

**Solution: 6 points — 2 points for transition diagram, 2 points for state table, 2 points for the kmap and final expressions**

JK Inputs		Outputs		T Input
		Present State	Next State	
J	K	$Q_n$	$Q_{n+1}$	T
0	0	0	0	0
0	0	1	1	0
0	1	0	0	0
0	1	1	0	1
1	0	0	1	1
1	0	1	1	0
1	1	0	1	1
1	1	1	0	1



- A D-FF from a JK-FF<sup>2</sup>

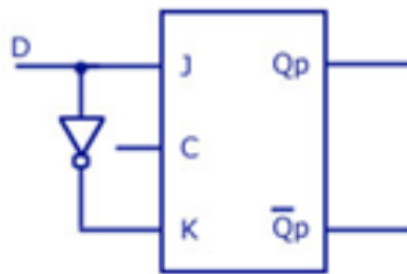
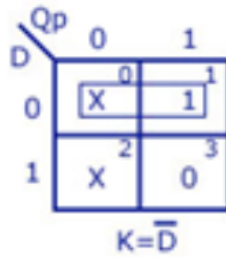
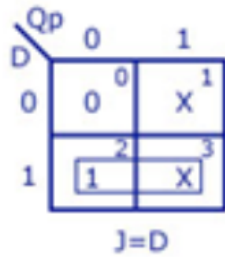
**Solution: 6 points — 2 points for transition diagram, 2 points for state table, 2 points for the kmap and final expressions**

<sup>1</sup><https://www.allaboutcircuits.com/technical-articles/conversion-of-t-flip-flops-part-v/>

<sup>2</sup><https://www.electronics-tutorial.net/sequential-logic-circuits/toggle-flip-flop/>



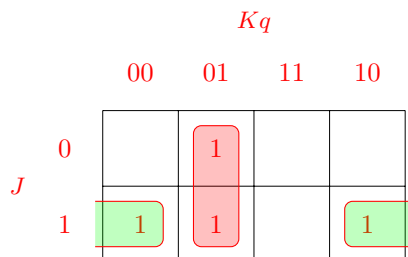
$D$	$q$	$q^*$	$J$	$K$
0	0	0	0	x
0	1	0	x	1
1	0	1	1	x
1	1	0	x	0



- A JK-FF using a D-FF

**Solution: 6 points — 2 points for transition diagram, 2 points for state table, 2 points for the kmap and final expressions**

$J$	$K$	$q$	$q^*$
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0



$$F(J, K, q) = \bar{K}q + J\bar{q}$$

**Problem 4.** Design a synchronous counter using D-FFs and one input  $x$ . If  $x = 0$  it counts 1,2,3,0,1,2 . . . ; if  $x = 1$  it counts 1, 3, 0, 1, 3, . . . . Assume that  $x$  only changes in 1 or 3 (in which case there is one combination that will never occur – state 2 and  $x = 1$ ).

**Solution: 12 points — 3 points for transition diagram, 3 points for state table, 3 points for the kmap and final expressions for  $D_1$ , and 3 points for the kmap and final expressions for  $D_2$**

Current		$x = 0$				$x = 1$			
$n_1$	$n_0$	$n_1$	$n_0$	$D_1$	$D_0$	$n_1$	$n_0$	$D_1$	$D_0$
0	0	0	1	0	1	0	1	0	1
0	1	1	0	1	0	1	1	1	1
1	0	1	1	1	1	x	x	x	x
1	1	0	0	0	0	0	0	0	0

$n_1 n_0$

	00	01	11	10
0		1		1
1		1		-

$$D_1 = \overline{n_1}n_0 + n_1\overline{n_0}$$

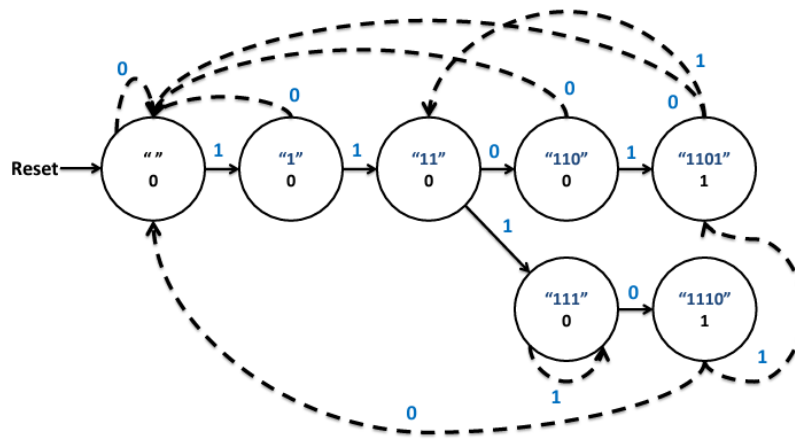
$n_1 n_0$

	00	01	11	10
0	1			1
1	1	1		-

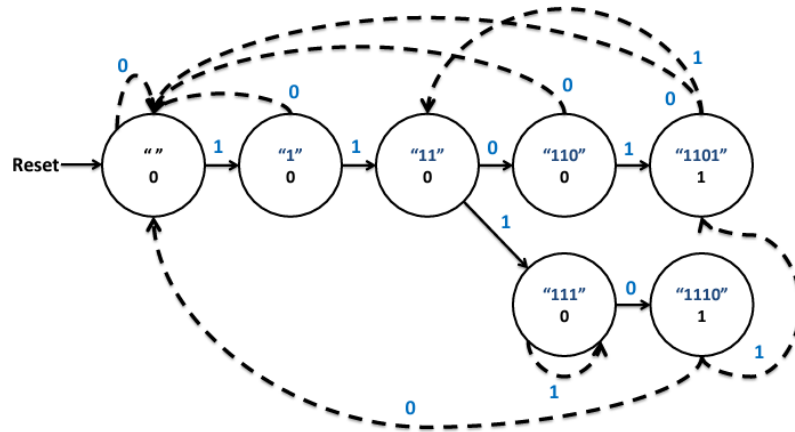
$$D_0 = X\overline{n_1} + \overline{n_0}$$

**Problem 5.** Design an FSM that recognizes 10111 or 10101.

- Draw state transition diagram (use as few states as possible).
- Choose state encodings.
- Write state transition and output table using the encodings.
- Write next state equations and output equations.



**State encoding:**



**A = 000 ; B = 001 ; C = 010 ; D = 011 ; E = 100 ; F = 101 ; G = 110**

**State transition and output table:**

Present State S2 S1 S0	X = 0	X = 1	F
	NS S2+ S1+ S0+	NS S2+ S1+ S0+	
0 0 0	0 0 0	0 0 1	0
0 0 1	0 0 0	0 1 0	0
0 1 0	0 1 1	1 0 1	0
0 1 1	0 0 0	1 0 0	0
1 0 0	0 0 0	0 1 0	1
1 0 1	1 1 0	1 0 1	0
1 1 0	0 0 0	1 0 0	1

**K-Maps:**

		S0 X			
		00	01	11	10
S0+	S2 S1	00	01	11	10
	00	0	1	0	0
	01	1	1	0	0
	11	0	0	X	X
	10	0	0	1	0

$$S0+ = S0'.S1.S2' + X.S0'.S2' + X.S0.S2$$

		S0 X			
		00	01	11	10
S1+	S2 S1	00	01	11	10
	00	0	0	1	0
	01	1	0	0	0
	11	0	0	X	X
	10	0	1	0	1

$$S1+ = X.S0.S1'.S2' + X'.S0'.S1.S2' + X.S0'.S1'.S2 + X'.S0.S2$$

		S0 X			
		00	01	11	10
S2+	S2 S1	00	01	11	10
	00	0	0	0	0
	01	0	1	1	0
	11	0	1	X	X
	10	0	0	1	1

$$S2+ = S0.S2 + X.S1$$

		S0 X	
		00	01
F	S2 S1	00	01
	00	0	0
	01	0	0
	11	1	X
	10	1	0

$$F = S0'.S2$$

**Problem 6.** Design a circuit that recognizes an input sequence that has at least two consecutive 1's or two consecutive 0's. The recognizer has a single output Y. There also should be asynchronous reset. For example:

input: 001111101010011000011101  
 Y: 001011110000010101110110

- Devise the state diagram
- Encode the states
- Obtain the equations for D flip-flops
- Simulate the circuit using LogicWorks (this is done in Lab 2—nothing needs to be handed in here.)

**NOTE:** just show the equations, no circuit needs to be drawn.

**Q3** 34 MARKS

**3 MARKS**

**TRANSITION TABLE**

curr	x=0	x=1	output
A	B	A	0
B	B	C	0
C	D	A	0
D	B	E	0
E	C	A	1

**3 MARK**

**STATE ASSIGN**

	Q <sub>2</sub>	Q <sub>1</sub>	Q <sub>0</sub>
A	0	0	0
B	0	0	1
C	0	1	0
D	0	1	1
E	1	0	0

**2 MARKS**  
 (OTHER ASSIGN ARE POSSIBLE)

**OUTPUT**  
 $F = Q_2$

**2 MARK**

**TRUTH TABLE**

X	Q <sub>2</sub>	Q <sub>1</sub>	Q <sub>0</sub>	Q <sub>2</sub> <sup>*</sup>	Q <sub>1</sub> <sup>*</sup>	Q <sub>0</sub> <sup>*</sup>
0	0	0	0	0	0	1
0	0	0	1	0	0	1
0	0	1	0	0	0	1
0	0	1	1	0	0	1
0	1	0	0	0	1	0
0	1	0	1	-	-	-
0	1	1	0	-	-	-
0	1	1	1	-	-	-
1	0	0	0	0	0	0
1	0	0	1	0	1	0
1	0	1	0	0	0	0
1	0	1	1	1	0	0
1	1	0	0	0	0	1
1	1	0	1	-	-	-
1	1	1	0	-	-	-
1	1	1	1	-	-	-

**D-FF**

*3 MARKS*

$Q_2^* = X Q_1 Q_0$   
*2 MARKS*

$Q_1^* = \bar{X} Q_0 + \bar{X} Q_1 \bar{Q}_0 + X \bar{Q}_1 Q_0$   
*2 MARKS*

$Q_0^* = X Q_2 + \bar{X} Q_1 + \bar{X} \bar{Q}_2 \bar{Q}_0$   
*2 MARKS*

**T-FF** *6 MARKS (2 for each map)*

$Q_1^* = \dots$

$Q_0^* = \dots$

**JK-FF** *12 MARKS (2 for each K map)*

$J = \dots$   $K = \dots$

*AND SO ON ...*



**Problem 7.** Design a 3-bit up/down counter. If the input  $up = 1$  the counter will count up, otherwise it will count down. Use T-FF. Show how this can be expanded to a 4-bit counter. No formal methods are needed for this problem.

Any counter solution using TFFs is fine

Make sure it makes sense

