Collaborative Message Distribution via Device-to-Device (D2D) Communications

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Scenario Requesting device △ Caching device

 A device-to-device (D2D) communication link is established between a requesting device and a caching device if the caching device is reachable to the requesting device.

Motivation

Design a pairing strategy that will not consume too much time:

- Keep the latency in an acceptable level
- Satisfy as many D2D requesting devices as possible

Our Solution: Channel-Aware Pairing Strategy

Step one:

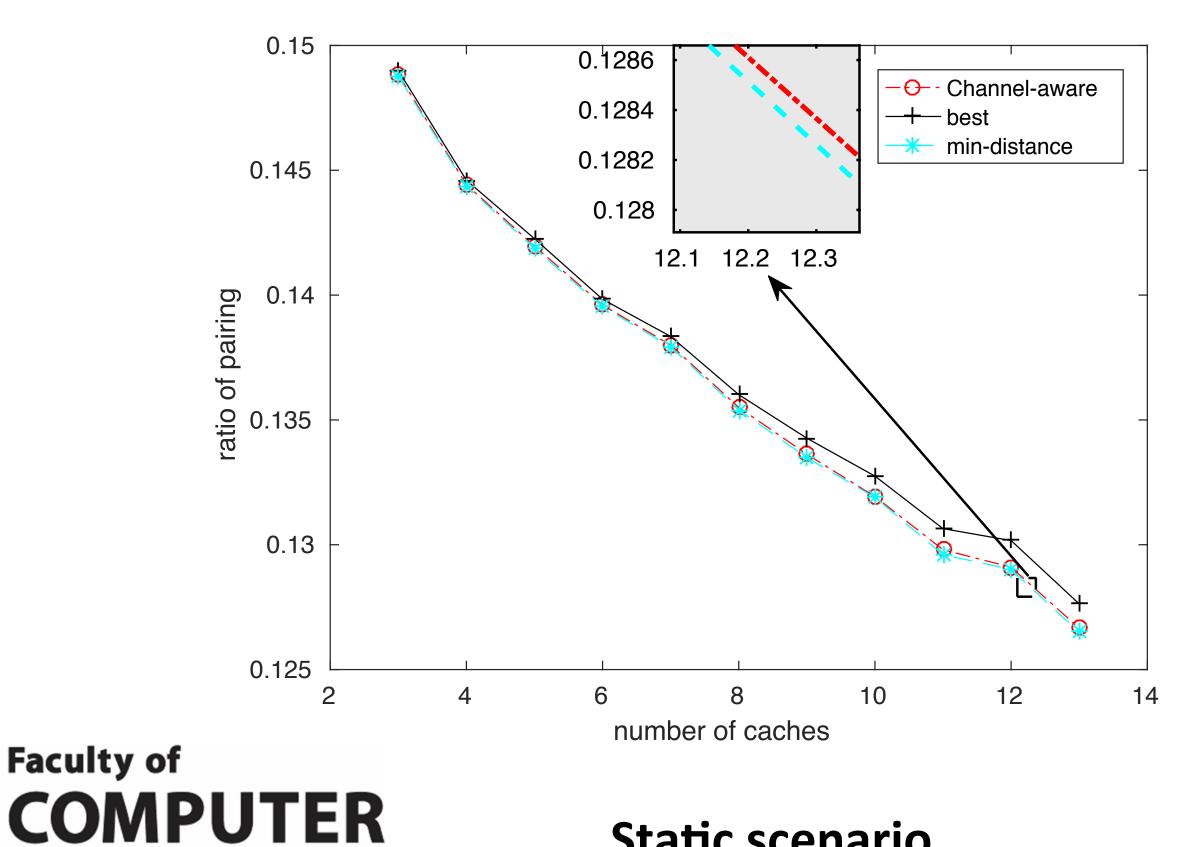
SCIENCE

- (a) At the end of each time slot, add the requesting devices that have requests for the messages cached by one of the caching devices into the waiting queue.
- (b) Choose requesting devices from the waiting queue in the order that the requests were sent to the server.

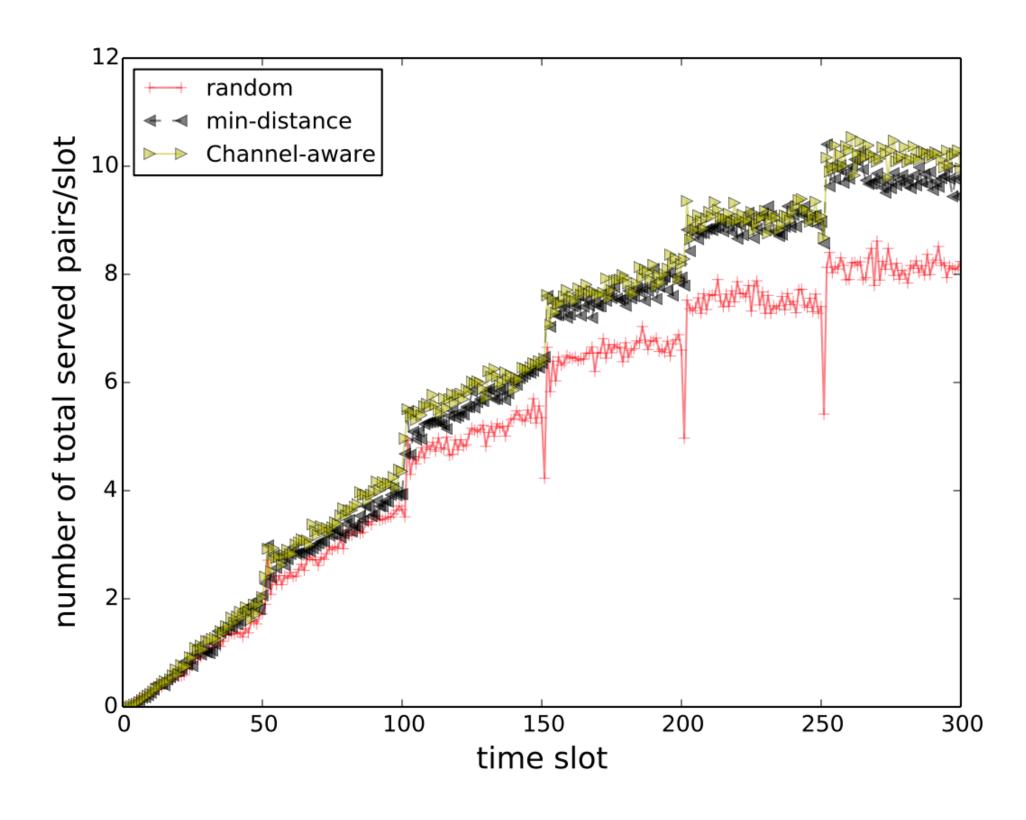
Step two:

- (a) For a chosen requesting device from the waiting queue, find out all feasible caching devices as candidates.
- (b) Choose the caching device that has the best channel state, and establish a D2D link between the caching device and the requesting device.
- (c) Iterate over all requesting devices until the end of the waiting queue.

Simulation Results



Static scenario



Dynamic scenario



